

**Michael Rasbury**  
**Sound Design & Composition**

Board Operator: Jake Reilly  
Theatre: Mary Rippon Theater

# Sound Cue List

**Macbeth**  
Lynne Collins: Director

Cue	Scene	Page	Auto Follow	Fade	What	When	Location	Deck/Trk	Length
1	-:-	0	<input type="checkbox"/>	<input type="checkbox"/>	Preshow Music	Top of show		qLab	40:00
1.5	-:-	0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Preshow Music	Top of show		qLab	00:12
2	1:1	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Macbeth Theme	Top of show		qLab	00:42
3	1:1	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Surprise Battle Sounds 1 Surround	On last note of opening theme		qLab	02:44
3.1	1:1	0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Universe Cries	Visual		qLab	00:07
3.2	1:1	0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Surprise Battle 1 Surround	Autofollow		qLab	00:04
4	1:1	0	<input type="checkbox"/>	<input type="checkbox"/>	Horror Scrape (Witch Ambience)	As the "dead body" cart enters the stage...		qLab	00:10
5	1:1	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Witches Environment 1 Surround	Autofollow		qLab	06:11
5.1	1:1	0	<input type="checkbox"/>	<input type="checkbox"/>	Reverse Horror Scrape	When the witches vanish		qLab	00:07
5.2	1:1	0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Witches Environment 1 Surround	Autofollow		qLab	00:06
6	1:2	1	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme (Page 2)	Top of scene		qLab	00:40
8	1:3	2	<input type="checkbox"/>	<input type="checkbox"/>	Horror Scrape (Witch Ambience)	Top of scene		qLab	00:12
9	1:3	2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Witches Environment 2 Surround	After previous cue		qLab	06:18
10	1:3	2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	"Dip" Witches Environment under dialogue...	Before they speak		qLab	00:12
12	1:3	3	<input type="checkbox"/>	<input type="checkbox"/>	Reverse Horror Scrape	When the Witches Vanish		qLab	00:07
13	1:3	3	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Witches Environment	When the Witches Vanish		qLab	00:02
14	1:4	6	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme (Originally Page 7)	Top of scene		qLab	00:36
15	1:4	7	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme (Reprise) (Page 11)	End of Scene for Transition		qLab	00:31
16	1:6	10	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme	Top of scene		qLab	00:31
17	1:6	10	<input type="checkbox"/>	<input type="checkbox"/>	Celebration Music 2	After Duncan exits		qLab	01:44

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18	1:7	11	<input type="checkbox"/>	<input type="checkbox"/>	Celebration Music 1	At the end of Macbeth's Speech		qLab	01:00
19.5	2:1	13	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth Theme	After Macbeth, "...hide what the false heart doth know."		qLab	00:35
20	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth's Heartbeat/Breathing 1	On Banquo's Exit		qLab	02:48
21	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Light Wind/Fade Heartbeat Breathing	After Macbeth, "To feeling as to sight?"		qLab	06:42
21.05	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Start Heartbeat Breathing	After Macbeth, "...heat oppressed brain"		qLab	06:42
21.06	2:1	14	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Stop Heartbeat Breathing	After Macbeth, "...instrument I was to use."		qLab	06:42
21.07	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Start Heartbeat Breathing	After Macbeth, "...or else all the rest."		qLab	06:42
21.1	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Distant Thunder 1/Stop Heartbeat	After Macbeth, "Which was not so before."		qLab	00:17
21.2	2:1	14	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Beginning Rain Storm	Autofollow		qLab	09:28
21.21	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Restore Heartbeat/Breathing	Visual		qLab	09:28
21.3	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Distant Thunder 2	After Macbeth's, "Moves like a ghost."		qLab	00:24
21.4	2:1	14	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Sheet Rain	Autofollow		qLab	02:50
22	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Servant Bell	Before Macbeth, "I go, and it is done:..."		qLab	00:12
22.22	2:1	14	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Heartbeat/Breathing	Visual		qLab	09:28
23	2:1	14	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Heartbeat/Breathing	Autofollow		qLab	00:02
23.1	2:1	14	<input type="checkbox"/>	<input type="checkbox"/>	Medium Thunder 3	After Macbeth, "...the bell invites me."		qLab	00:10
23.2	2:1	15	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade up Rain on Window	Autofollow		qLab	00:1
24	2:2	15	<input type="checkbox"/>	<input type="checkbox"/>	Universe Shrieks 1 Surround	Top of Scene		qLab	00:12
24.1	2:2	15	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Crow	Autofollow		qLab	00:04
24.2	2:2	15	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Wings	Autofollow		qLab	00:05

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25	2:2	15	<input type="checkbox"/>	<input type="checkbox"/>	Bird in the distance	After Lady Macbeth's, "Hark! Peace!"		qLab	00:06
25.1	2:2	15	<input type="checkbox"/>	<input type="checkbox"/>	Medium Thunder 4	After Lady Macbeth, "Whether they live, or die."		qLab	00:16
25.2	2:2	15	<input type="checkbox"/>	<input type="checkbox"/>	Distant Thunder 5	After Lady Macbeth, "Ay."		qLab	00:27
25.3	2:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Distant Thunder 6	After Lady Macbeth, "After these ways: so, it will make us mad."		qLab	01:05
25.4	2:2	16	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade All Storm Ambience	Autofollow		qLab	00:30
26	2:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Knocking 1 (Macbeth Perspective)	After Lady Mabeth, "For it must seem their guilt."		qLab	00:16
27	2:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Knocking 2 (Macbeth Perspective)	After Lady Macbeth, "To wear a heart so white."		qLab	00:17
28	2:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Knocking 3 (Macbeth Perspective)	After Lady Macbeth, "Hath left you unattended."		qLab	00:22
29	2:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Knocking 4 (Macbeth Perspective)	After Macbeth, "...twere best not know myself."		qLab	00:28
30	2:3	18	<input type="checkbox"/>	<input type="checkbox"/>	Alarum Bell 1 Surround	After Macduff, "Ring the alarum-bell."		qLab	00:48
31	2:3	20	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth's Theme (Coronation)	For Coronation/Duncan's Funeral		qLab	3:12
32	3:3	26	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Horror Scrape	Top of scene		qLab	00:16
32.1	3:3	26	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Environment	Autofollow		qLab	01:44
33	3:3	26	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Murder	Top of scene		qLab	01:30
33.1	3:3	26	<input type="checkbox"/>	<input type="checkbox"/>	Horses Approach	After Second Murderer, "To the direction just."		qLab	00:20
33.2	3:3	26	<input type="checkbox"/>	<input type="checkbox"/>	Distant Thunder	After Second Murderer, "A light! A light!"		qLab	00:45
34	3:3	26	<input type="checkbox"/>	<input type="checkbox"/>	Universe Shrieks 2 Surround	On Banquo's Death		qLab	00:06
34.1	3:3	26	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Universe Shrieks 2 Wolves	On Banquo's Death		qLab	00:37

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34.3	3:3	26	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Banquo's Ghost Environment	Autofollow		qLab	00:02
34.4	3:3	26	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Banquo's Murder	Autofollow		qLab	00:05
36	3:4	29	<input type="checkbox"/>	<input type="checkbox"/>	Banquo Horror Scrape	After Lennox, "What is't that moves your Highness?"		qLab	00:15
37	3:4	29	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Environment 1	Autofollow		qLab	01:44
38	3:4	29	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Vanishes + Scream	After Macbeth, "...that dare look on that..."		qLab	00:10
39	3:4	30	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Banquo's Ghost Environment 1	Autofollow		qLab	00:02
40	3:4	30	<input type="checkbox"/>	<input type="checkbox"/>	Banquo Horror Scrape	After Lady Macbeth, "Authoris'd by her grandam."		qLab	00:16
41	3:4	30	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Environment 2	Autofollow		qLab	1:44
42	3:4	30	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Vanishes + Scream	After Macbeth, "Those that we bury back, our monuments"		qLab	00:10
43	3:4	30	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Ghost Environment 2	Autofollow		qLab	00:04
44	3:4	30	<input type="checkbox"/>	<input type="checkbox"/>	Banquo Horror Scrape	After Lords, "Our duties, and the pledge."		qLab	00:16
45	3:4	30	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Environment 3	Autofollow		qLab	01:44
46	3:4	31	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Vanishes + Scream	After Macbeth, "Hence, horrible shadow!"		qLab	00:10
47	3:4	31	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Ghost Environment 3	Autofollow		qLab	00:04
48	3:4	32	<input type="checkbox"/>	<input type="checkbox"/>	Montage Theme (First Part)	After MacBeth, "...ere they may be scann'd"		qLab	1:06
49	3:4	32	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth's Theme	End of scene		qLab	00:46
50	3:4	32	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Intermission Music	End of Act 3, Scene 4		qLab	25:00
51	4:1	33	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth's Theme	Top of second half		qLab	00:46
52	4:1	33	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Horror Scrape (Witch Ambience)	Top of scene		qLab	00:12

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53	4:1	33	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Witches Environment 5 Surround	Autofollow		qLab	08:44
54	4:1	33	<input type="checkbox"/>	<input type="checkbox"/>	Heartbeat	After Witch 1, "Boil thou first i the charmed pot."		qLab	01:59
55	4:1	33	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Heartbeat Punctuation/Fade Heartbeat	After Witch 2, "...Whoever knocks!"		qLab	00:16
56	4:1	34	<input type="checkbox"/>	<input type="checkbox"/>	First Apparition Vocal Replacement	After Witch 1, "Hear this speech, but say thou nought."		qLab	
57	4:1	34	<input type="checkbox"/>	<input type="checkbox"/>	Second Apparition Vocal Replacement	After Witch 1, "More potent than the first."		qLab	
58	4:1	35	<input type="checkbox"/>	<input type="checkbox"/>	Third Apparition Vocal Replacement	After all Witches, "Listen, but speak not."		qLab	
58.1	4:1	35	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Horror Scrape	With his appearance		qLab	00:16
58.2	4:1	35	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Banquo's Ghost Environment	Autofollow		qLab	00:52
58.3	4:1	35	<input type="checkbox"/>	<input type="checkbox"/>	Banquo's Reverse Horror Scrape	When he vanishes		qLab	00:09
58.4	4:1	35	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Banquo's Ghost Environment	Autofollow		qLab	00:02
59	4:1	35	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Reverse Horror Scrape	When Apparitions vanish		qLab	00:08
60	4:1	35	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade all ambiances	Autofollow		qLab	00:04
61	4:1	36	<input type="checkbox"/>	<input type="checkbox"/>	Lady Macbeth Underscore 1	End of scene		qLab	00:42
62	4:3	41	<input type="checkbox"/>	<input type="checkbox"/>	Underscore	Before Lady Macduff, "Whither should I fly?"		qLab	01:16
64	4:3	43	<input type="checkbox"/>	<input type="checkbox"/>	Universe Shrieks 3 Surround	End of scene		qLab	00:11
65	4:4	46	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme (Page 37) 2	End of scene for transition		qLab	00:24
66	5:1	48	<input type="checkbox"/>	<input type="checkbox"/>	Lady Underscore 2	On Lady Macbeth's Exit		qLab	01:22
67	5:4	52	<input type="checkbox"/>	<input type="checkbox"/>	Duncan's Theme	Top of scene		qLab	00:30
69	5:3	54	<input type="checkbox"/>	<input type="checkbox"/>	Alarum Bell 2 Surround	After Macbeth, "Ring the alarum-bell!"		qLab	00:43

Cue	Scene	Page	Auto Follow	Fade	What	When	Location	Deck/Trk	Length
70	5:6	54	<input type="checkbox"/>	<input type="checkbox"/>	Big Battle 1 Surround	On Macduff's exit		qLab	02:43
71	5:7	55	<input type="checkbox"/>	<input checked="" type="checkbox"/>	"Dip" Battle Sounds...	As the first battle is receding		qLab	00:10
72	5:7	55	<input type="checkbox"/>	<input type="checkbox"/>	Big Battle 2 Surround	On second large group cross or battle		qLab	02:43
73	5:8	56	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Battle Sounds down	As second group has just started to exit		qLab	00:10
74	5:8	56	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Short Battle Cry	After Siward, "God be with him"		qLab	00:10
75	5:9	57	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth Drums (from Coronation Cue)	Start of final fight...		qLab	2:00
76	5:8	57	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade battle sounds	Autofollow		qLab	00:40
77	5:8	57	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth Flute (The Kill)	On the killing of Macbeth...		qLab	00:15
77.5	5:8	57	<input type="checkbox"/>	<input type="checkbox"/>	Witches Horror Scrape	At their appearance		qLab	00:15
77.6	5:8	57	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Witches Environment	Autofollow		qLab	00:15
78	5:10	58	<input type="checkbox"/>	<input type="checkbox"/>	Final Duncan's Theme (underscore)	After ALL, "Hail, King of Scotland!"		qLab	00:49
79	5:10	58	<input type="checkbox"/>	<input type="checkbox"/>	Macbeth's Final Theme (Curtain Call)	End of play		qLab	2:21
79.1	5:10	58	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Fade Witch Environment	Autofollow		qLab	00:20
79.5	5:10	58	<input type="checkbox"/>	<input type="checkbox"/>	Fade Back Curtain Call for audience departure	When the audience starts to leave		qLab	2:21
80	5:10	58	<input type="checkbox"/>	<input type="checkbox"/>	Exit Music	As the audience leaves		qLab	03:07